

STEM Games Pod 3:

Game on

Name:

.....

Class:

.....

By the end of this pod you will be able to:

- design a new game and its equipment using STEM
- agree criteria and plan a project
- give and receive feedback
- use feedback to improve a game
- present the new game for evaluation
- reflect on your learning.



STEM Games Pod 3: Game on – Reflections



Things I found I was good at

1

2

3

Things I was less good at

1

2

3

Things that I found difficult

1

2

3

Things I'd like to find out

1

2

3

Other comments